

# Self Assignment: Sequences and Series, Recursion, and Number Bases

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## Introduction

This document will help cover some needed fundamentals of sequences, series, recursion, arithmetic and geometric sequences, and number bases. The topics will be explained with step-by-step examples and detailed calculations, which are essential for building mathematical reasoning and computational skills. This document was made for CM1015 at UOL

## 1 Sequences and Series

A *sequence* is an ordered list of numbers, while a *series* is the sum of the terms in a sequence.

### 1.1 Arithmetic Sequences

An arithmetic sequence has a constant difference between consecutive terms, known as the *common difference* ( $d$ ). Each term in an arithmetic sequence is given by:

$$a_n = a_1 + (n - 1) \cdot d$$

where:

- $a_n$  is the  $n$ -th term,
- $a_1$  is the first term,
- $d$  is the common difference.

**Example:** Find the 5th term in the sequence where  $a_1 = 3$  and  $d = 4$ .

*Solution:*

$$\begin{aligned} a_5 &= a_1 + (5 - 1) \cdot d \\ &= 3 + 4 \cdot 4 = 3 + 16 = 19 \end{aligned}$$

## 1.2 Sum of an Arithmetic Sequence

The sum of the first  $n$  terms ( $S_n$ ) of an arithmetic sequence is:

$$S_n = \frac{n}{2}(2a_1 + (n-1)d)$$

**Example:** Find the sum of the first 10 terms of the sequence where  $a_1 = 3$  and  $d = 4$ .

*Solution:*

$$\begin{aligned} S_{10} &= \frac{10}{2}(2 \cdot 3 + (10-1) \cdot 4) \\ &= 5(6 + 36) = 5 \cdot 42 = 210 \end{aligned}$$

## 1.3 Geometric Sequences

A geometric sequence has a constant ratio between consecutive terms, called the *common ratio* ( $r$ ). Each term is given by:

$$a_n = a_1 \cdot r^{n-1}$$

**Example:** Find the 4th term in a sequence where  $a_1 = 2$  and  $r = 3$ .

*Solution:*

$$a_4 = 2 \cdot 3^{4-1} = 2 \cdot 3^3 = 2 \cdot 27 = 54$$

## 1.4 Sum of a Geometric Sequence

The sum of the first  $n$  terms of a geometric sequence is:

$$S_n = a_1 \frac{1 - r^n}{1 - r} \quad \text{if } r \neq 1$$

**Example:** Find the sum of the first 5 terms of a geometric sequence with  $a_1 = 2$  and  $r = 3$ .

*Solution:*

$$S_5 = 2 \cdot \frac{1 - 3^5}{1 - 3} = 2 \cdot \frac{1 - 243}{-2} = 2 \cdot \frac{-242}{-2} = 2 \cdot 121 = 242$$

## 2 Recursion

Recursion defines each term in a sequence based on previous terms. The Fibonacci sequence is a well-known example, where each term is the sum of the two preceding terms:

$$F_n = F_{n-1} + F_{n-2}$$

with initial conditions  $F_0 = 0$  and  $F_1 = 1$ .

**Example:** Calculate  $F_5$  in the Fibonacci sequence.

*Solution:*

$$F_2 = F_1 + F_0 = 1 + 0 = 1, F_3 = F_2 + F_1 = 1 + 1 = 2, F_4 = F_3 + F_2 = 2 + 1 = 3, F_5 = F_4 + F_3 = 3 + 2 = 5.$$

## 3 Number Bases

Numbers are often represented in various bases. We cover binary (base-2) and hexadecimal (base-16) systems.

### 3.1 Binary Numbers

Binary (base-2) numbers use only 0 and 1. Each position represents a power of 2.

#### 3.1.1 Conversion to Decimal

To convert binary to decimal, sum each bit times its positional power of 2.

$$(1011)_2 = 1 \cdot 2^3 + 0 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0 = 8 + 0 + 2 + 1 = 11$$

**Example:** Convert  $(1101)_2$  to decimal.

*Solution:*

$$(1101)_2 = 1 \cdot 2^3 + 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 8 + 4 + 0 + 1 = 13$$

#### 3.1.2 Binary Addition

Binary addition follows these rules:  $0 + 0 = 0$ ,  $1 + 0 = 1$ ,  $1 + 1 = 10$  (carry 1).

**Example:** Add  $(101)_2$  and  $(110)_2$ .

*Solution:*

$$\begin{array}{r} 1 \\ 101 \\ + 110 \\ \hline 1011 \end{array}$$

### 3.2 Hexadecimal Numbers

Hexadecimal (base-16) numbers use digits 0-9 and letters A-F, where  $A = 10$ ,  $B = 11$ , up to  $F = 15$ .

#### 3.2.1 Conversion to Decimal

To convert hexadecimal to decimal, multiply each digit by its positional power of 16.

$$(1A)_{16} = 1 \cdot 16^1 + 10 \cdot 16^0 = 16 + 10 = 26$$

**Example:** Convert  $(2F)_{16}$  to decimal.

*Solution:*

$$(2F)_{16} = 2 \cdot 16^1 + 15 \cdot 16^0 = 32 + 15 = 47$$

### 3.3 Hexadecimal to Binary Conversion

Each hexadecimal digit converts to a 4-bit binary sequence.

**Example:** Convert  $(1A)_{16}$  to binary.

*Solution:* 1 in hex is  $(0001)_2$ , and A (10) is  $(1010)_2$ , so:

$$(1A)_{16} = (0001\ 1010)_2$$